SAN RAFAEL CITY SCHOOLS

ELEMENTARY SCHOOL DISTRICT 8 YEAR PROGRAM MAP: SCENARIO B4

Version: 12 April 2016

Revenue

	Totals	2015 - 2016	2016 - 2017	2017 - 2018	2018 - 2019	2019 - 2020	2020 - 2021	2021 - 2022	2022 - 2023	2023 - 2024
		1	2	3	4	5	6	7	8	9
Total Revenue	121,395,000	25,000,000	1,570,000	28,600,000	2,000,000	29,000,000	2,000,000	31,725,000	1,500,000	-

PHASE ONE MASTER FACILITIES IMPLEMENTATION SCENARIO

Expenditures

Program and Schools	Totals	1	2	3	4	5	6	7	8	9
Program Reserve	2,000,000	2,000,000	-	-	-	-	-	-	-	-
Program & Constr Mgmt	8,550,000	360,000	1,180,000	1,150,000	1,090,000	1,100,000	1,130,000	1,140,000	1,170,000	230,000
Bahia Vista	150,000	-	150,000	-	-	-	-	-	-	
Lunch / Shade Structure			*Lunch / Shade Structure*							
Coleman	-	-	-	-	-	-	-	-	-	
Glenwood	3,650,000	-	-	3,650,000	-	-	-	-	-	
Multi Purpose Room, Modular				*Multi Purpose Room, Modular*						
Laurel Dell	13,910,000	-	-	13,910,000	-	-	-	-	-	
Campus Replacement and Expansion 1-5, Modular; (Kinder portables)				*Campus Replacement and Expansion 1-5, Modular; (Kinder portables)*						
San Pedro	13,160,000	-	-	13,160,000	-	-	-	-	-	
New Classroom & Admin Building, Modular				*New Classroom & Admin Building, Modular*						
Short	5,950,000	-	-	-	-	5,950,000	-	-	-	
4 Classrooms, MPR, Library Modular, Site Improvements						*4 Classrooms, MPR, Library Modular, Site Improvements*				
Sun Valley	-	-	-	-	-	-	-	-	-	
Davidson	30,980,000	-	510,000	12,920,000	-	3,680,000	-	13,870,000	-	
Air Conditioning at Admin Building			*Air Conditioning at Admin Building*							
New 2 Story STEAM Classroom Building, Modular				*New 2 Story STEAM Classroom Building, Modular*						
New MPR/Music Building, Modular						*Gym Locker and PE Classroom Expansion*				
Gym Locker and PE Classroom Expansion								*New MPR/Music Building, Modular*		
Venetia Valley	43,040,000	-	150,000	5,500,000	-	12,640,000	-	24,750,000	-	
Lunch / Shade Structure			*Lunch / Shade Structure*							
Demo Kinder, 50s Wing, Install Replacement Portables and Swing Space						*Demo Kinder, 50s Wing, Install Replacement Portables and Swing Space*				
6 - 8 STEAM Building Expansion, Modular				*6 - 8 STEAM Building Expansion, Modular*						
Replacement Classroom Building K5, Modular								*Replacement Classroom Building K5, Modular*		
New Gym Building, Modular						*New Gym Building, Modular*				
Parking & Drop-off				*Parking & Drop-off*						
Total Expenditures	121,390,000	2,360,000	1,990,000	50,290,000	1,090,000	23,370,000	1,130,000	39,760,000	1,170,000	230,000
Running Balance (Revenue - Expenditure)	5,000	22,640,000	22,220,000	530,000	1,440,000	7,070,000	7,940,000	(95,000)	235,000	5,000

ESD Priorities
- STEAM
- Reduce overcrowding
- Multi-purpose space
- Athletic facilities
- Traffic and drop-off
- Parity
- College and career readiness
- Library / media centers

Notes:
This simplified test scenario is presented for discussion of overall program content and sequence.
This scenario includesestimates for management, soft costs, contingencies and escalation.
Projects are placed on the schedule in approximate location of construction phase.
Design and permitting time prior to construction are not shown on this illustrative program map.
This planning will help the District establish general priorities, budgets and schedules.
After the Board adopts a program map, each school will develop design and detailed plans with a project team.
Next steps include developing detailed project and program construction budgets and schedules.
Costs and variables will change and must be developed in more detail and updated regularly.
This program map reflects input and priorities from the school community.